

TRILLION CREDIT SQUADRON !!

... *GDW* have announced forthcoming titles in the *Traveller* family. First, there is **Trillion Credit Squadron, Adventure 5**, a radical departure in adventures. Instead of role-playing at a personal level, players will be at a higher level, designing space squadrons, and engaging in battles at the fleet level. The adventure will provide the basic rules together with optional rules and at least three different games. The adventure is being used as a *Traveller* tournament in the US at GenCon, GenCon East and Pacific Origins. Competitors will build their squadrons and then pit them against each other. The other planned releases are: **The Argon Gambit/Death Station, Double Adventure 3; Library Data, Supplement 8; Marooned/Marooned Alone, Double Adventure 4; Striker**, a set of rules for 15mm *Traveller* figures; and **Fifth Frontier War**, a boxed game concerning the final battle of the Solomani Rim War. Plans are also afoot to release a *Deluxe Traveller*...

CHAOS TERROR

... *Chaosium* are to release **Cults of Terror**, a book which covers the 'bad guy' cults of Glorantha. Information regarding previously announced titles shows **Thieves' World** to be a package with a map of Sanctuary including houses and buildings. The maze is left blank for characters to explore on their own, using any role-playing system. **Griffin Mountain** is a 200 page **RuneQuest** book containing information about the land, its residents, leaders, citadels, monsters, trade routes, and over 100 suggested scenarios. **Storm-bringer**, the *Elric*-based role-playing game, is based on the **RuneQuest** system but with radically different magic, maps, scenarios and character sheets. **Call of Cthulhu** is the official H. P. Lovecraft role-playing game and is adapted from **RuneQuest**...
... *Metagaming* are to launch a magazine based on their own games and activities entitled **Interplay**...

ALIENS

... Something alien this way comes from *Eon Products*. Two more expansion kits are in preparation for **Cosmic Encounter**, each containing 15 new powers...

... *Steve Jackson Games* have released three more sets of **Cardboard Heroes**.



These are: Set 2: Brigands, Orcs and Goblins; Set 3: Half-Orcs, Reptile Men and Kobolds; and Set 4: Animals...

... *Quicksilver Fantasies* are a new company publishing adventures for fantasy role-playing games. Their first title, **Carnival on Windemere**, is a solo adventure set in a town and provides alternative programs for fighter, assassin or cleric. **Crystal Pleasure Palace** is a solo adventure set in the same town as **Carnival on Windemere** and provides alternative programs for thief, fighter or magic-user...

... *Task Force Games* have released **Dungeon Tiles**, a boxed play aid for fantasy role-playing games...

... *Origins VII* is to be held from 3rd-5th July 1981 at the Dunfey Hotel, San Mateo, California...

... *Games Day '81* will be held at the Royal Horticultural Society's New Hall, Greycoat Street, London SW1 on 26th and 27th September 1981. All those wishing to vote in the **Games Day Awards** will find voting forms available at most hobby shops or may obtain one direct from *Games Workshop* by sending an S.S.A.E...

... *Citadel Miniatures* intend to release future ranges of figures with a direct tie-in with the most popular role-playing games available. They have recently acquired the UK rights to manufacture the official **Advanced Dungeons & Dragons Fiend Folio** range under licence from *TSR*; the official *Traveller* figures under licence from *GDW*; and the official **RuneQuest** figures under licence from *Chaosium*.

RELEASED:

from Citadel

Among *Citadel's* latest releases are those shown below:



On the left is **ES66c: Wizard with Staff**; centre is **ES87a: Valkyre** (both from the *Ral Partha: Personalities and Things that Go 'Bump' in the Night* range). On the right is **WF6: Aggressive Aardvark** advancing with **Sword** (shades of *Cerberus!*) from the *Weird Fantasy* range...

from Asgard

... *Asgard Miniatures* have released a new 15mm science fiction range designed for use with the **Combat 3000** rules published by *Tabletop Games*:



Left is **MSM1515 Trimote Overlord**, right is **MSM1503 Space Marine in Battle Armour** and centre is **MSM1523 Saurian Riding Hunting Lizard**. *Asgard* have also expanded their fantasy ranges with such nasties as **FG10 Giant Armoured Rat** from the *Fantasy Goblins* range, shown here. ■

D&D HOLIDAY

Spend an uninterrupted week or two playing *D&D* on the Isle of Wight. From 12th September our guest house is available for *D&D* fans to meet and play for as long as they wish. Grangewood is only 250 yards from Sandown's long, flat, sandy beach, shops, buses, etc., if you wish to relax in any other way. The bedrooms, TV lounge and separate dining room are all comfortably furnished, and the food is excellent. Bed, breakfast and evening meal will cost £45.00 per week (no VAT payable). Telephone bookings are accepted. Please telephone Eileen Monks on Sandown (0983) 404648 or write to: Grangewood Guest House, 40 Victoria, Sandown, Isle of Wight, PO36 8AL.

NEXT ISSUE

- * **AMBER TO RED** - The winning entry in the *Traveller* scenario competition.
- * **THE DM's GUIDE TO THE GALAXY** - Space travel in *AD&D*.
- * **INTRODUCTION TO D&D** - Part IV, Fighters and thieves
- * **LIZARDMEN** - The reptilian monster as a player character.