



GNOLL CHIEFTAIN ARRIVES IN TOWN

Citizens of the capital were witness yesterday to an extraordinary sight as the *Gnoll Chieftain's Chariot with Crew pulled by 2 Giant Boars (FTG13)* arrived from *Citadel Miniatures*. The chief was accompanied by Scurf, the mage, Jim Crow, the royal standard bearer and a driver.

Also arriving in town, but less ceremoniously, were a group of rampaging skeletons also fresh from *Citadel's Fantasy Tribes* range. They made no bones about their intentions. As can be seen in our picture, the *Skeleton attacking with Scimitar (FTS2, right)*, *Skeleton with Axe and Shield (FTS11, centre)*, and *Skeleton hacking with Sword (FTS10)* were not on a peaceful mission.



ZHODANI ALLEGE IMPERIAL INFILTRATION

by our Travelling Correspondent

Zhodani sources today claimed that the Imperium were carrying out covert infiltration operations. Jishedreirashav, the Zhodani spokesperson, stated that the incidents occur in the latest *Traveller* adventure (No. 6), *Expedition to Zhodane*, in which Imperial adventurers equipped with a personality overlay device infiltrate a Zhodani base. Imperial sources denied the allegation, but added that the adventure would be available in the near future.

Available now from the Imperial archives is *Invasion: Earth*, a re-enactment of the final battle of the Solomani Rim War. Both these items are published by the Imperial Stationary Office — *Games Designers' Workshop*.

News has also come in of a proposed commando raid in the Gateway Quadrant. This is to take place in *Judges Guild's* new adventure, *Amycus Probe*. The adventure is part of *JG's* Gateway Quadrant Campaign, as are their other new releases — *Crucis Margin*, a new sector, and *Ghostring*, a detailed planet complete with a native race and one major scenario plus additional variants. All these items are approved for use with *Traveller*.

Vicar and Judge in Hoax

News arrived today that the emperor has died without an heir. Claimants for the throne have filled the castle, but who are the imposters and who the true heir? Among the claimants are a vicar, a judge, a thief, a peasant, a king, and a wizard. But the whole affair would appear to be a *Hoax*, the new game from *Eon Products*.

Those seeking to discover the imposters may wish to consult the *Runes*. This will probably reveal little about the hoax as the *Runes* in question is also a new game from *Eon*, which concerns discovering secret words by logic rather than foretelling the future.

Lost City Found!

A long lost city has been discovered deep in the heart of the latest module from *TSR*. The module, *11: Dwellers of the Forbidden City*, is an *AD&D* mini-campaign for intermediate level characters.

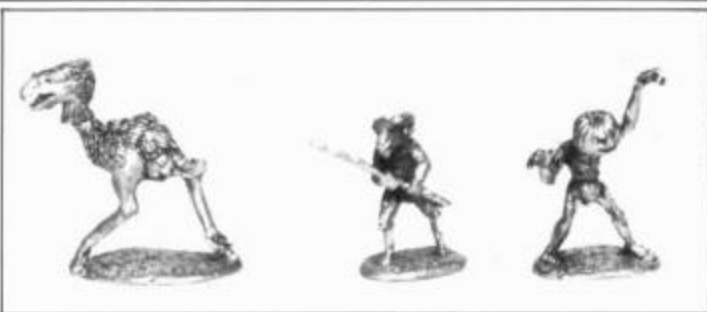
Judges Guild have also released a swatch of *AD&D* scenarios. *Dragon's Hall* is a new solo dungeon; *Quest for Lara's Tower, House on Hangman's Hill*, and *Tower of Indomitable Circumstance* are all straightforward adventures, and *Masters of Mind* is a rules set for psionic combat.

Judges Guild have also released *Break in at Three Kilometer Island*, a *Villains & Vigilantes* adventure.



CASTING OF THE RUNES

Citadel Miniatures will be casting the *Official RuneQuest Figures* in the UK for release some time in the new year. Although the figures are not yet available, we have managed to get a sneak preview of some of the production masters of the range sculpted by the Perry twins, Michael and Alan. Shown here are a *Demi-Bird*, *Broo* and *Bugbear*.



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CALLING ALL CTHULHUS

New horrors are stalking the world of fantasy gaming. *Chaosium's Call of Cthulhu* brings to life the horror-fantasy writings of H. P. Lovecraft in a new role-playing game. The two-book rules set provides all the spine-chilling details plus two new characteristics — education and sanity!

NEW WORLDS

Other new role-playing worlds to be explored are *Thieves' World* from *Chaosium*, and *Heroes of Olympus* from *Task Force Games*. *Thieves' World* is a scenario pack usable with all the best role-playing systems. Based on the popular novels *Thieves' World* and *Tales from the Vulgar Unicorn*, it brings the city of Sanctuary to life for all adventurers. *Heroes of Olympus* is a role-playing come board game featuring the heroes and villains of Greek mythology.

D&D Adventure Raises Treasure

The Fantasy Role-Players Society at Altrincham Grammar School for Boys — Ian Livingstone's old school — raised £150 for charity by staging a sponsored game of *Dungeons & Dragons*. The game lasted for 36 hours. Survivors presented their treasure to the National Spastic Society.

BACK TO ORIGINS

Origins '82 — the US National Adventure Gaming Convention — returns to its birthplace, Baltimore. It will take place on July 23-25.

FINGERS DOES THE WALKING

Finious Fingers, the well-known thief and chicken, has left his home in *The Dragon* and taken up residence in *Adventure Gaming*, the new hobby gaming magazine edited by Tim Kask, former editor of *The Dragon*. *Adventure Gaming* is published by *Manzakk Publ. Inc.*

NEXT ISSUE

Coming in the next issue of *White Dwarf* magazine, will be: *Weed War* — a *Traveller* mini-scenario; *This is, of course, quite Impossible* — concerning time-travel in *D&D*; and *The Town Planner* — a new series on the planning of a quasi-medieval economy and town settings for campaigns.